# **vMOS-based Sorter for Arithmetic Applications**\*

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The capabilities of the conceptual link between threshold gates and sorting networks are explored by implementing some arithmetic demonstrators. In particular, both an  $(8 \times 8)$ -multiplier and a (15,4) counter which use a sorter as the main building block have been implemented. Traditional disadvantages of binary sorters such as their hardware intensive nature are avoided by using  $\nu$ MOS circuits. It allows both an improving of previous results for multipliers based on a similar architecture, and to obtain a new type of counter which shows a reduced delay when compared to a conventional implementation.

Keywords: vMOS circuits, threshold logic, sorter circuits, arithmetic circuits

## I. INTRODUCTION

Circuits whose outputs depend on the number of 1's in the inputs are widely used in logic design. This kind of circuits can be described very advantageously by using the concept of threshold functions. A threshold function  $T_m^n$  has n two-valued inputs  $x_1, x_2, \ldots, x_n$  and a single two-valued output. The input-output relation is defined as  $T_m^n = 1$  if  $\sum_{i=1}^n x_i \ge m$ ,  $m = 1, 2, \ldots, n$ , and 0 otherwise. Sum is the conventional, rather than the logical, operation. Circuits such as multipliers, counters or checkers for *m*-out-of-*n* codes and Berger codes are well described using the set of *n* 

inputs threshold functions  $(T_1^n, T_2^n, \ldots, T_n^n)$ , represented by  $T^n$ . This set of functions corresponds to the output of an *n*-input binary sorting network (SN). An *n*-input SN is a switching network with *n* outputs that generates an output which is a sorted (non increasing order) permutation of inputs. A first mention to the conceptual link between threshold functions and sorting networks was done by Lamagna [1] who stated that  $T^n$  and the sorting function are equivalent, as shown in Figure 1. In spite of this early identification, the relation between sorting networks and threshold logic has not been exploited to date by researchers perhaps due to the hardware intensive nature of

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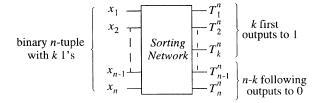


FIGURE 1 Sorting network with k binary signal inputs equal to 1.

the traditional solution for SNs [2]. The objective of this paper is to demonstrate the viability and capabilities of the link between SNs and threshold functions by implementing two arithmetic circuits: a serial/parallel multiplier and a counter which use as main building block an efficiently implemented sorter circuit. This efficiency has been achieved by resorting to the  $\nu$ MOS principle. The obtained results for these application examples pave the way to consider the implementation of more complex circuits which use sorting networks as basic building blocks. The paper is organized as follows. Section II is mainly devoted to the description of the proposed  $\nu MOS$  sorter. The design and experimental results for two arithmetic applications which use the new circuit as basic building block are given in Section III, and finally, some conclusions are discussed in Section IV.

## **II. THE BINARY SORTER**

A lot of attention has been for many years devoted to the problem of efficient SN design [3]. An *n*input sorting network can be directly realized as a set of *n* threshold gates implementing the *n* threshold functions  $(T_1^n, T_2^n, \ldots, T_n^n)$ , according to the previous definition. Physical implementation of these threshold gates can be efficiently achieved by resorting to the high-functional  $\nu$ MOS transistors which can perform weighted summation of multiple input signals at the gate level [4].  $\nu$ MOS transistors have a buried floating polysilicon gate and a number of input polysilicon gates that couple capacitively to the floating gate. The voltage of the floating gate becomes a weighted sum of the voltages in the input gates, and hence, it is this sum which controls the current in the transistor channel. A schematic of this transistor is shown in Figure 2a. There is a floating gate and a number of input gates  $x_1, x_2, ..., x_n$ . Weights for every input are proportional to the ratio of the corresponding input capacitance,  $C_i$ , between the floating gate and each of the input gates, to the total capacitance, including the transistor channel capacitance,  $C_{chan}$ , between the floating gate and the substrate.

The most simple  $\nu$ MOS-based threshold gate is the complementary inverter using both *p*- and *n*type  $\nu$ MOS devices. A schematic of this TG is shown in Figure 2b. There is a floating gate, which is common to both the PMOS and NMOS transistors, and a number of input gates connected to  $V_{x_i} = x_i V_{DD}$ , where  $V_{DD}$  is the power supply and  $x_i \in \{0, 1\}$  correspond to the TG logical inputs,  $x_1, x_2, \ldots, x_n$ . Additionally, there are some extra inputs (indicated by  $V_C$  in the figure) for threshold adjustment. When all the threshold functions to be implemented have the same weight ( $C_i = C$ ,  $i = 1, \ldots, n$ ), the voltage in the floating gate,  $V_{FG}$ , is given by

$$V_{FG} = \left(\sum_{i=1}^{n} x_i\right) \cdot V_{DD} \cdot C/C_{\text{tot}}$$
(1)

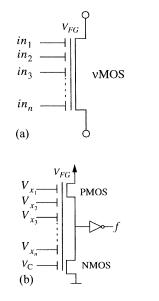


FIGURE 2 (a) Schematic of the  $\nu$ MOS transistor. (b) Schematic of the  $\nu$ MOS TG.

without using the extra control inputs and assuming zero the change in the floating gate, where  $C_{tot} = C_{chan} + n \cdot C$ . As  $V_{FG}$  becomes higher than the threshold voltage of the first stage inverter, the output switches to logic 1. Clearly, the capacitive network in the  $\nu$ MOS devices implements the summation in the logical definition. Extra control inputs are required for extreme values of logical threshold *m*. Practical design requires considering second order effects not included for simplicity in the above expressions.

The TG-based solution to the *n*-input sorter requires *n* TGs and it suffers the implicit problem of interconnecting *n* input lines to *n* TGs of *n* inputs each. A clever solution for the problem of building binary sorting networks which substitutes these *n* TGs by only one high functional  $\nu$ MOS circuit has been recently reported [5]. This circuit is based on the fact that an *n*-input sorter can be seen as a cascaded two-block circuit. The first block provides an output which depends linearly on the number of 1's in the applied inputs. The second block takes this output signal and compares it with a set of *n* fixed values by means of a battery of comparators, thus providing the set of *n* output functions of an *n*-input sorter.

Figure 3 shows the two-stage schematic diagram of the *n*-input sorter proposed in [5]. The implementation of the first block resorts to the  $\nu$ MOS principle and to current mirroring to provide an analog output voltage,  $V_1$ , which

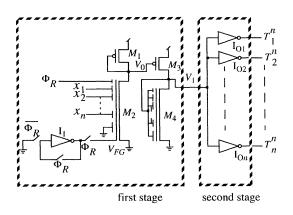


FIGURE 3 Two-stage schematic of the proposed *n*-input sorter.

increases proportionally, in a staircase shape, to the number of binary inputs equal to 1. This operation is performed by transistor  $M_1 - M_4$  in their saturation regions. Transistors  $M_2$  and  $M_4$ are equally sized *n*-channel  $\nu$ MOS transistors.  $M_1$ and  $M_3$  are equal PMOS transistors. The sorter inputs are the  $M_2$  input gates capacitively coupled to its floating gate with identical coupling capacitances,  $C_{\mu}$ , which produces a floating gate voltage,  $V_{FG}$ , linearly dependent of the sum of the inputs. However, with this circuit several input combinations with different number of 1's can give floating gate voltages below the threshold voltage of the NMOS transistor, so not being distinguished. This offset is avoided injecting an initial charge in the  $M_2$  floating gate. For this purpose, inverter  $I_1$  has been included as well as two additional inputs to transistor  $M_2$  with coupling capacitances  $C_u/2$ and  $C_0$ . With  $\Phi_R = 1$  (initialization mode) switches controlled by this phase short circuit the  $M_2$ floating gate and the output and input of  $I_1$ , and the input terminals  $x_1, x_2, \ldots, x_n$  are connected to ground (input switches not shown in Fig. 3). After initialization, when  $\Phi_R = 0$ , (processing mode), the voltage in the floating gate is

$$V_{FG} = \left(\sum_{i=1}^{n} x_i\right) \cdot V_{DD} \cdot \frac{C_u}{C_{\text{tot}}} + V_{I1}^* - V_{DD} \cdot \frac{(C_u/2)}{C_{\text{tot}}}$$
(2)

where  $V_{I1}^*$  is the threshold voltage of inverter  $I_1$ ,  $C_{tot} = (n + 1/2)C_u + C_{chan} + C_0$ . Capacitance  $C_0$  is introduced by the extra grounded input in order to maintain  $M_2$  saturated, even when the *n* inputs of the sorter are at logical 1. This  $V_{FG}$  controls the current through  $M_1$  and  $M_3$ . Since  $M_4$  is made equal to  $M_2$ , this circuit produces a voltage at the  $M_4$  drain terminal,  $V_1 = V_{FG}$ . The purpose of using this scheme to obtain the analog output voltage  $V_1$ is twofold. First, to make operation insensitive to the parasitic charges in the floating gate, thus avoiding the need of post fabrication UV erasure. The mismatch between  $M_2$  and  $M_4$  will be smaller if both are  $\nu$ MOS transistors since if only  $M_2$  is a  $\nu$ MOS transistor, the charge stored in the floating gate would be equivalent to a shift in the threshold voltage, so causing a difference between the thresholds of  $M_2$  and  $M_4$  that could be important and could bring about the scheme fails. Then it would be necessary a post fabrication UV erasure. If two  $\nu MOS$  transistors are used the difference between the thresholds would depend on the different charges stored in  $M_2$  and  $M_4$ . This quantity will be much more smaller than the previous one. Secondly, to make the resulting staircase shape voltage robust concerning process parameter variations. With this scheme, variations in the voltage at  $V_1$  will depend only on differences between the thresholds and betas of equal sized transistors. These ones will be smaller than the variations in the nominal values of the technology, and will have no effect on the design if a good layout if done.

The second block is constituted by the set of comparators which have been implemented as inverters. Each inverter is sized so that its threshold voltage is between two given consecutive steps of the staircase mentioned above. For example, the output  $T_1^n$  must be a logical one if there is at least an input at logical one and so the threshold voltage of inverter  $I_{O1}$  is fixed to  $(V_1(0) + V_1(1))/2$ , where  $V_1(0)$  stands for the voltage at node  $V_1$  when the all zero input vector is applied and  $V_1(1)$  corresponds to the voltage at node  $V_1$  when an input vector with only one 1 is applied.

## **III. ARITHMETIC APPLICATIONS**

As mentioned at the beginning of this paper, the threshold functions produced at the outputs of the sorter circuits are involved in many arithmetic-like operations. To illustrate this, we describe two examples of application different from the binary sorting function pointed out above. The first one refers to the implementation of an  $(8 \times 8)$ -multiplier. The second one is the implementation of a (15, 4) counter which is used in the summation of the partial products in a parallel multiplier.

#### III.1. The $(8 \times 8)$ Multiplier

Recently, a compact architecture for serial/parallel multipliers, shown in Figure 4, has been proposed [6]. The main component of it, apart from peripheral circuitry necessary for data scheduling, is a combinational functional block (F Block) with 16 inputs and nine outputs. Eight of the outputs correspond to threshold functions  $T_2^{16}, T_4^{16}, T_6^{16}, T_8^{16}, T_{10}^{16}, T_{12}^{16}, T_{14}^{16}$  and  $T_{16}^{16}$ . The ninth is the parity function. The F\_Block circuit is realized by using a two level network of capacitive threshold gates [7] (17 gates). The F Block we have realized uses the  $\nu MOS$  sorter circuit as the key component. Figure 5 shows the logic diagram we have implemented. It consists only of a 16-input sorter,  $T^{16}$ , and a threshold gate,  $T_9^{16}$ , realized based on the ideas sketched in the previous section. The output of the threshold gate

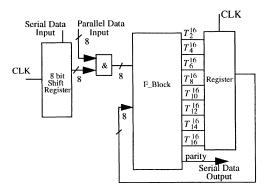


FIGURE 4 Serial/Parallel multiplier architecture.

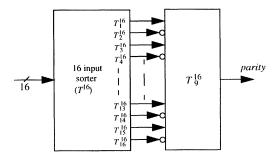


FIGURE 5 Logic diagram for the F\_Block.

implements the parity function following the Muroga's method [8] as:

parity 
$$= T_1^{16} - T_2^{16} + T_3^{16} - \dots - T_{14}^{16} + T_{15}^{16} - T_{16}^{16}$$
(3)

The F\_Block circuit using the  $\nu$ MOS sorter has been designed and laid out in a 0.8 µm double poly CMOS process. Figure 6 plots the simulated waveforms for the parity output of the extracted F\_Block. The inputs correspond to a sequence of input patterns with an increasing number of ones:  $(x_1, x_2, \ldots, x_{16}) = \{(0, 0, \ldots, 0), (0, 0, \ldots, 1), \ldots, (1, 1, \ldots, 1)\}$  starting at time t =60 ns. A new pattern is applied each 7.5 ns. Clearly, the parity of the 16 input signals is correctly evaluated. Correct operation under process and ambient parameter variations has been validated through extensive Monte Carlo HSPICE simulations of the extracted circuit. Time characteristics and average power have been measured on post-layout simulation results using typical device parameters at a supply voltage of 5V. The power has been measured using a random generated input sequence with 100 vectors. The worst case delay time is 4.5 ns and the power consumption is 13 mW at 100 MHz. However, the intrinsic nature of the  $\nu$ MOS approach makes this consumption be very independent of the frequency.

In order to validate the proposed circuit a comparison to others solutions is in order. Simulation results for the threshold-gate-based implementation of the architecture in Figure 4 provide a

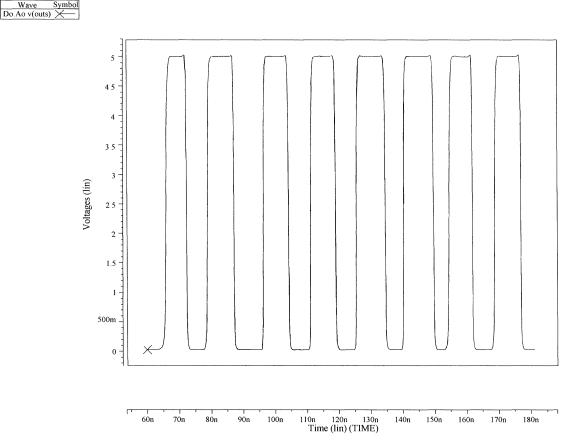


FIGURE 6 HSPICE simulation results for the parity output of F\_Block.

clock frequency around 30 MHz for the multiplier when implemented in a 1.2  $\mu$ m technology [6]. A multiplier incorporating our circuit as the required functional unit could work at frequencies in excess of 175 MHz since the clock frequency is mainly limited by the signal propagation through the F\_Block. It allows us to conclude that the proposed new implementation is faster even taking into account the extrapolation to 0.8  $\mu$ m of the design in [6].

For the purpose of comparison, we have designed and laid out also the F\_Block following a conventional approach (NOR and NAND gates are used) and the same technological process. The worst case delay for this conventional design is over 11 ns and the power consumption at 66 MHz is 13 mW. Additionally, it occupies an area between one and two orders of magnitude higher than the new one.

## III.2. The (15, 4) Counter

The second application considered is the implementation of a (15, 4) counter. A counter is a combinational circuit with a number of output lines representing the binary number equal to the number of input lines that are asserted to logical one. The summation of partial product in a parallel multiplier has been traditionally done by using a full adder tree (full adders are a particular case of counters, the (3, 2) counter). However, the routing may be complicated and high-order counters are used. High-order counters are usually implemented from (3, 2) counters because of the disadvantages of a direct implementation [9]. The approach we have developed allows us to construct the counter directly from its logic equations. Let  $(x_0, x_1, \ldots, x_{14})$  be the fifteen numbers to add in a (15, 4) counter, and  $(y_3, y_2, y_1, y_0)$ be the counter output. Signals  $y_3$ ,  $y_2$ ,  $y_1$  and  $y_0$ are symmetric functions and a set of two-level logic equations using the sorter outputs as input variables are:

$$y_{0} = T_{1}^{15} \cdot \overline{T_{2}^{15}} + T_{3}^{15} \cdot \overline{T_{4}^{15}} + T_{5}^{15} \cdot \overline{T_{6}^{15}} \\ + T_{7}^{15} \cdot \overline{T_{8}^{15}} + T_{9}^{15} \cdot \overline{T_{10}^{15}} + T_{11}^{15} \cdot \overline{T_{12}^{15}} \\ + T_{13}^{15} \cdot \overline{T_{14}^{15}} + T_{15}^{15} \\ y_{1} = T_{2}^{15} \cdot \overline{T_{4}^{15}} + T_{6}^{15} \cdot \overline{T_{8}^{15}} + T_{10}^{15} \cdot \overline{T_{12}^{15}} + T_{14}^{15} \\ y_{2} = T_{4}^{15} \cdot \overline{T_{8}^{15}} + T_{12}^{15} \\ y_{3} = T_{8}^{15}$$

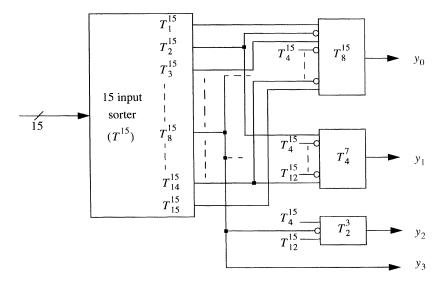


FIGURE 7 Logic diagram implementing the (15, 4) counter.

The implementation of these expressions can be improved by implicit computations, using arithmetic operators:

$$\begin{split} y_0 &= T_1^{15} - T_2^{15} + T_3^{15} - T_4^{15} + T_5^{15} - T_6^{15} \\ &+ T_7^{15} - T_8^{15} + T_9^{15} - T_{10}^{15} + T_{11}^{15} - T_{12}^{15} \\ &+ T_{13}^{15} - T_{14}^{15} + T_{15}^{15} \\ y_1 &= T_2^{15} - T_4^{15} + T_6^{15} - T_8^{15} + T_{10}^{15} - T_{12}^{15} + T_{14}^{15} \\ y_2 &= T_4^{15} - T_8^{15} + T_{12}^{15} \\ y_3 &= T_8^{15} \end{split}$$

which can be implemented in only one level of threshold logic, as shown in Figure 7. Outputs  $y_0$ ,  $y_1$  and  $y_2$  have been implemented through functions  $T_1^{85}$ ,  $T_4^7$ , and  $T_2^3$ , realized as threshold gates.

A (15, 4) counter using the  $\nu$ MOS sorter circuit and  $\nu MOS$  TGs, and another one following a conventional approach have been designed and laid out in the same technological process. Correct operation under process and ambient parameter variations of the  $\nu$ MOS circuits have been validated through extensive Monte Carlo HSPICE simulations of the extracted circuit. Time characteristics and average power have been measured in a similar way to the above described multiplier. The worst case delay time for the  $\nu MOS$  solution is 8 ns and the power consumption is 12 mW at 66 MHz, very independent of the frequency. The worst case delay for conventional design is 11.25 ns, being the power consumption the same at 66 MHz.

#### **IV. CONCLUSIONS**

Both an  $(8 \times 8)$  serial/parallel multiplier and a (15, 4) counter based on  $\nu$ MOS sorter circuits have been presented. The first one compares favorably in terms of speed, power and area to both conventional and capacitive threshold-gate-based implementations of the same architecture. The counter has a reduced delay when compared to a conventional approach.

The sorter circuit design we propose does not exhibit the prohibitively hardware cost of the traditional approach. This eliminates the practical limitation for the implementation of digital functions using the sorter concept, as it has been shown with the case designs described herein. The new sorter exploits the high functionality of the  $\nu$ MOS transistor. So this circuit is another example of the potential that this kind of transistor has for digital design.

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