

# Internode: Internal Node Logic Computational Model

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## Abstract

*In this work, we present a computational behavioral model for logic gates called Internode (Internal Node Logic Computational Model) that considers the functionality of the gate as well as all the different internal states the gate can reach. This computational model can be used in logic-level tools and is valid for any dynamic behavioral model (delay models, power models, switching noise models, etc.). Also, we show a very efficient implementation of the model, in C language, for N-inputs SCMOS NOR/NAND gates. Finally, we demonstrate the functionality of the model showing three different examples of modeling: (a) a propagation delay model, (b) the degradation delay model (DDM), and (c) a simple power model.<sup>1</sup>*

## 1. Introduction

In order to achieve the advantages of the evolution in integrated circuits technology, it is necessary not only to fabricate the same circuits with higher performance but to include full systems inside the chip. That is, the complexity of the digital designs is increasing significantly. This fact has two main consequences: (a) it is much more difficult to design high-speed circuits and (b) the power consumption must be reduced in order to avoid chip damage.

Nowadays, tools for verification and analysis have a higher importance because they assist the designer in obtaining the best design for a specific system. In this sense,

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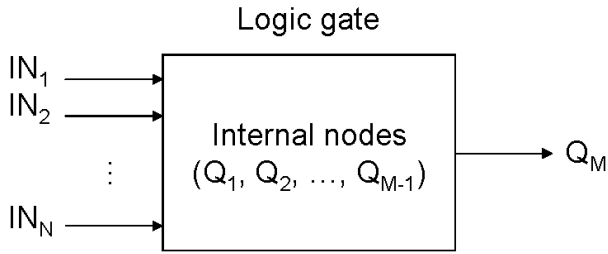
it is necessary to make an effort and improve the accuracy of current logic-verification tools in order to provide the designer with good enough results allowing a correct evaluation of the circuit behavior. An example of this idea is the logic tools for power consumption estimation. These tools are based on the switching activity measurement. Recently, we have shown that accuracy of switching activity in current logic tools is very low [2, 3]. This low accuracy is the reason why tools for power consumption estimation are not precise enough for designers to rely on.

In order to improve this precision it is necessary to develop new and more accurate models of the gate's dynamic behavior. In this sense, we have observed that a mandatory way for improving accuracy is to consider different models in the dynamic behavior, depending on the different states associated to the logic behavior [11, 12]. For example, the propagation delay of a gate can vary according to what input changes. This fact is due to gate's internal structure, which is not symmetrical from the inputs point of view.

Including different models of the dynamic behavior in a logic-level tool leads to change the functional model of the logic components into other one. This new model must include not only the functionality but also the gate's internal state allowing us to choose the correct dynamic model for each situation.

So, in this work, we present a computational behavioral model for logic gates that considers the functionality of the gate as well as all the different internal states the gate can reach. This computational model can be used in logic-level tools and is valid for any dynamic behavioral model (delay models, power models, switching noise models, etc.) that may be developed for the different gates.

The model is based on a Finite State Machine (FSM) with a number of states adequate to represent all possible



**Figure 1. Input-Output structure of the Internode model for a logic gate with  $N$  inputs and  $M$  internal nodes.**

internal states of the gate (Fig. 1). The internal states are related to the internal nodes of the logic gate in the sense that there is one state variable for each internal state.

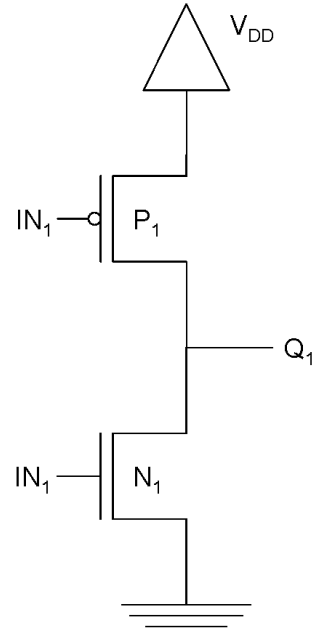
In the rest of the paper we are going to present the full model for Standard CMOS (SCMOS) gates. With this idea, the organization of the paper is as follows: in Sect. 2 we show a detailed description of the Internode model for the cases of 1-input and 2-inputs SCMOS gates; in Sect. 3 the extension to  $N$ -inputs SCMOS gates is presented; in Sect. 4 we demonstrate the functionality of the model showing three different examples of modeling (a propagation delay model, the degradation delay model, and a simple power model); finally, in Sect. 5 we will finish with the main conclusions of this work.

## 2. Model description for 1-input and 2-inputs SCMOS gates

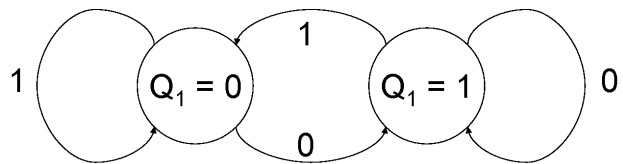
The Internode (Internal Node Logic Computational) model considers a FSM for the behavior of the gate. The specific FSM depends on the gate structure and the number of states of the internal and output nodes. The model is based on the notation used in the Moore automata [10]. In this section we are going to present the model for 1-input and 2-inputs SCMOS gates.

The simplest case is the one for the inverter gate (Fig. 2). In this gate we have only one transistor in each MOS-tree and there are no internal nodes. In this case, the corresponding Internode model has only two states depending on the output value, and transitions are determined by present input values (Fig. 3). Note that, in the case of the inverter, the corresponding Internode model is equivalent to the functional model of the gate.

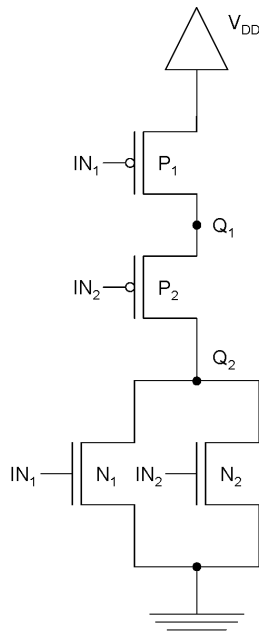
If we consider gates with two or more inputs, we always have two or more transistors in each MOS-tree with one or more internal nodes. So, the corresponding Internode model must consider the state of these internal nodes (charged or discharged) as well as the output value.



**Figure 2. SCMOS structure for an INV gate.**



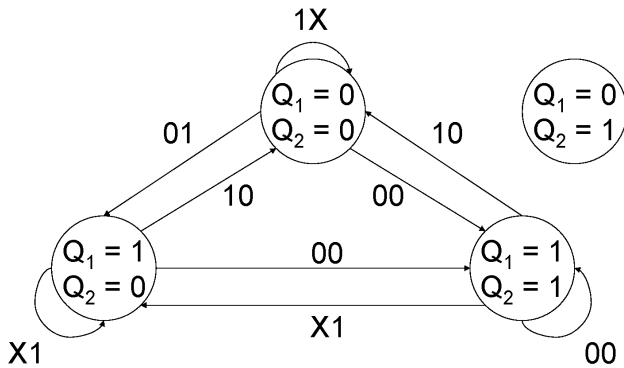
**Figure 3. Internode model corresponding to an INV gate.**



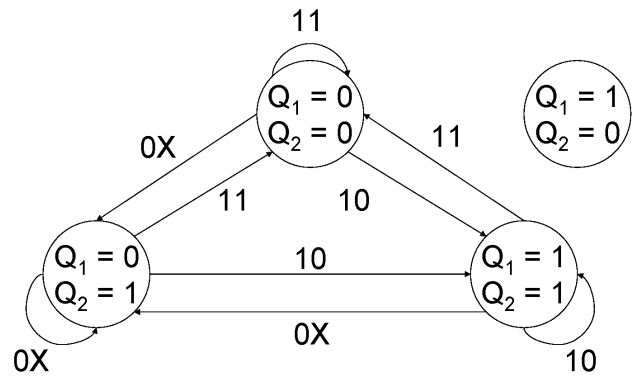
**Figure 4. SCMOS structure for a NOR-2 gate.**

Let us consider, for example, the case of the NOR-2 gate (Fig. 4). This gate has two transistors in serial mode in the PMOS-tree ( $P_1$  and  $P_2$ ) and one internal node. On the one hand, considering the output value ( $Q_2$ ) and the internal node state ( $Q_1$ ), we have four possible cases producing four states in our Internode model. On the other hand, in order to consider the behavior of the gate, it is necessary to establish transitions between states due to input changes. In Fig. 5 we show the Internode model for a 2-inputs NOR gate (NOR-2).

Due to the gate structure, the state  $Q_1Q_2 = 01$  is impossible to reach because, if  $Q_2$  is charged ( $Q_2 = 1$ ), then



**Figure 5. Internode model corresponding to a SCMOS NOR-2 gate.**



**Figure 6. Internode model corresponding to a SCMOS NAND-2 gate.**

it must be connected to  $V_{DD}$  and it would imply  $Q_1$  to be connected to  $V_{DD}$  too (producing  $Q_1 = 1$  instead of  $Q_1 = 0$ ). Also, the state  $Q_1Q_2 = 11$  is reached only when the gate receives  $IN_1IN_2 = 00$ . The input case  $IN_1IN_2 = 10$  leads to state  $Q_1Q_2 = 00$  always, and the input case  $IN_1IN_2 = 01$  leads to state  $Q_1Q_2 = 10$ .

With this operation method we can consider that each state has a characteristic input value. However, it is possible to stay in states  $Q_1Q_2 = 00$  or  $Q_1Q_2 = 10$  receiving other input value (for example,  $IN_1IN_2 = 11$ ).

In a similar and dual way it is possible to get the Internode model for the SCMOS NAND-2 gate (Fig. 6).

When we compare the Internode model for 2-inputs SCMOS gates (Fig. 5 and Fig. 6) with the functional model for the same gates (Fig. 7 and Fig. 8), we can observe that the Internode model deals with the internal state of the gate much better than the functional model. If we intend to apply a dynamic behavioral model, we can reach a higher accuracy using the Internode model because it allows to consider different situations that are considered to be the same in the functional model.

Let us consider, for example, a delay model for the case of a NOR-2 gate. In the functional model we have only one situation in which output raises: from state  $Q_2 = 0$  to state  $Q_2 = 1$ . However, this raise can be reached from two different real states: internal node charged (state  $Q_1Q_2 = 10$ ) or internal node discharged (state  $Q_1Q_2 = 00$ ). That is, in the Internode model we can consider different delay models for these different situations, while in the functional model we have to use the same delay model for them both.

### 3. Extension to $N$ -inputs SCMOS gates

The presented model can be easily extended to SCMOS gates with more than two inputs. In this section, we will

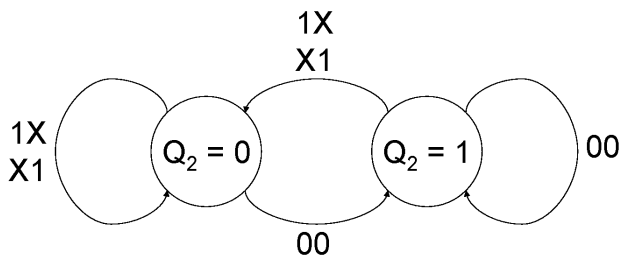


Figure 7. Functional model corresponding to a NOR-2 gate.

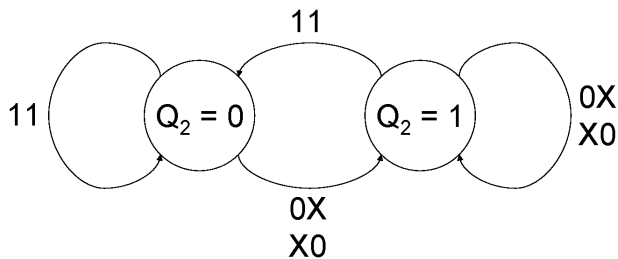


Figure 8. Functional model corresponding to a NAND-2 gate.

extend it to  $N$ -inputs SCMOS gates. In order to do this, in the easiest way, we are going to establish several behavioral rules that we can apply to the implementation of the model. The rules are the next:

1. A node is only charged if and just if connected to  $V_{DD}$ .
2. A node is only discharged if and just if connected to ground. Note that it is impossible for a node to charge and discharge at the same time due to the standard CMOS structure (a node can not be connected to ground and  $V_{DD}$  simultaneously).
3. If there is a node ( $Q_A$ ) disconnected from  $V_{DD}$ , that previously has been charged, and due to a new input configuration this node is connected to a second one ( $Q_B$ ), then we consider that the charge remains at the first node ( $Q_A$ ).

Note that in the case described by rule 3 actually the charge would be distributed in both nodes. However, the model performs correctly making the supposition of rule 3, and this rule is necessary in order to maintain the model in a logic level.

The two first rules imply that a new input in a gate (that is, to model a gate with  $(N + 1)$ -inputs instead of an  $N$ -inputs one) only means a new state in the FSM of the Internode model respect of the  $N$ -inputs case.

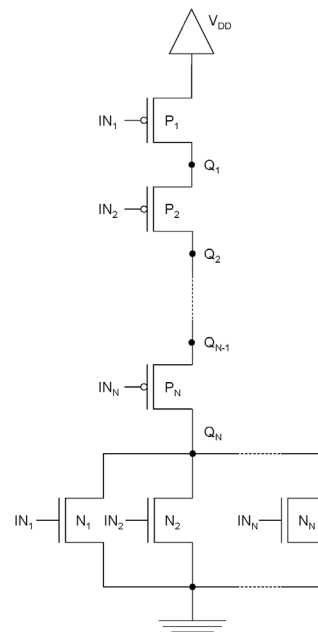


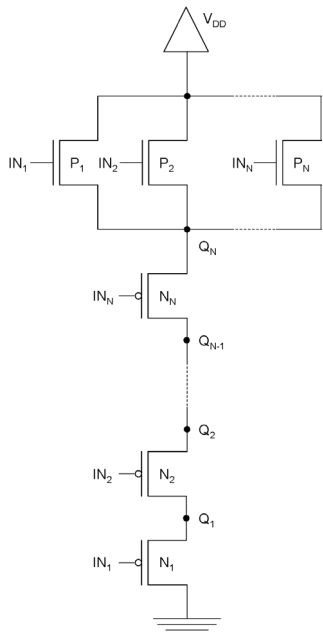
Figure 9. Structure of a SCMOS NOR- $N$  gate.

Keeping these rules in mind, we are going to study the  $N$ -inputs NOR and NAND gates (NOR- $N$  and NAND- $N$ ). As we are going to see, it is possible to build an algorithm for the Internode model in order to establish the specific model for each NOR/NAND gate. The algorithm is a more suitable representation of the model than the state diagram we have used for the 1-input and 2-inputs gates because, for the  $N$ -inputs case, the  $N$ -states diagram is more difficult to manipulate and understand. Also, the algorithm shows a possible implementation of the Internode model in a logic-level tool.

### 3.1 Extension to NOR- $N$ gates

For the NOR- $N$  case, we can establish the next algorithm in order to estimate the new state for a given gate (Fig. 9):

1. Consider  $Q = (Q_1, Q_2, \dots, Q_N)$  as the present state of the gate having  $Q_1, Q_2$ , etc. as the internal nodes charge indicators and  $Q_N$  as the output charge indicator ( $Q_1$  is the internal node nearest to  $V_{DD}$ ).
2. Consider  $IN = (IN_1, IN_2, \dots, IN_N)$  as the present input configuration ( $IN_1$  is the input nearest to  $V_{DD}$ ).
3. Consider  $QP = (QP_1, QP_2, \dots, QP_N)$  as the future state of the gate.
4. Initially, assume  $QP = Q$ .



**Figure 10. Structure of a SCMOS NAND- $N$  gate.**

- Analyze internal nodes from  $V_{DD}$  to output node. If  $IN_1$  is 0 then transistor  $P_1$  is in on-state and internal node  $Q_1$  is charged. So, if  $P_1$  is in on-state, we study  $Q_2$ : if  $IN_2$  is 0 then transistor  $P_2$  is in on-state and internal node  $Q_2$  is charged (because  $Q_2$  is connected to  $V_{DD}$  through  $P_1$  and  $P_2$ ). While we are charging nodes, we must continue until output node ( $Q_N$ ) is reached.
- Analyze transistors in NMOS tree. If there is any transistor in on-state (name it  $N_J$ ) then output node ( $Q_N$ ) is discharged. So, if  $Q_N$  is discharged, we study  $Q_{N-1}$ : if  $IN_N$  is 0 then transistor  $P_N$  is in on-state and internal node  $Q_{N-1}$  is discharged (because  $Q_{N-1}$  is connected to ground through  $P_N$  and  $N_J$ ). While we are discharging nodes, we must continue until  $Q_1$  is reached.

### 3.2 Extension to NAND- $N$ gates

For the NAND- $N$  case, we can establish a similar algorithm in order to estimate the new state for a given gate (Fig. 10):

- Consider  $Q = (Q_1, Q_2, \dots, Q_N)$  as the present state of the gate having  $Q_1, Q_2$ , etc. as the internal nodes charge indicators and  $Q_N$  as the output charge indicator ( $Q_1$  is the internal node nearest to ground).

- Consider  $IN = (IN_1, IN_2, \dots, IN_N)$  as the present input configuration ( $IN_1$  is the input nearest to ground).
- Consider  $QP = (QP_1, QP_2, \dots, QP_N)$  as the future state of the gate.
- Initially, assume  $QP = Q$ .
- Analyze internal nodes from ground to output node. If  $IN_1$  is 1 then transistor  $N_1$  is in on-state and internal node  $Q_1$  is discharged. So, if  $N_1$  is in on-state, we study  $Q_2$ : if  $IN_2$  is 1 then transistor  $N_2$  is in on-state and internal node  $Q_2$  is discharged (because  $Q_2$  is connected to ground through  $N_1$  and  $N_2$ ). While we are discharging nodes, we must continue until output node ( $Q_N$ ) is reached.
- Analyze transistors in PMOS tree. If there is any transistor in on-state (name it  $P_J$ ) then output node ( $Q_N$ ) is charged. So, if  $Q_N$  is charged, we study  $Q_{N-1}$ : if  $IN_N$  is 1 then transistor  $N_N$  is in on-state and internal node  $Q_{N-1}$  is charged (because  $Q_{N-1}$  is connected to  $V_{DD}$  through  $N_N$  and  $P_J$ ). While we are charging nodes, we must continue until  $Q_1$  is reached.

### 3.3 Implementation function for $N$ -inputs gates

The presented algorithms can be easily implemented in a single function. Now, we show the corresponding function in C language. Note that due to C syntax the internal node further to the output node is  $Q_0$  and the output node is  $Q_{N-1}$ . The input vector is changed in the same way: the first input is now  $IN_0$  and the last one is  $IN_{N-1}$ . The code would be the next:

```
void qpgate(int G, int N, int Q[], int
            IN[], int QP[])
// G:    Gate type (0 = NOR, 1 = NAND)
// N:    Number of inputs of the gate
// Q[]:  Vector containing present
//       state.
// IN[]: Vector containing present
//       inputs.
// QP[]: Vector containing future state
// This function assumes that a NAND-N
// gate is in state Q receiving IN as
// present input configuration and ret-
// urns the future state QP of the gate
{
    int b; // Flag
    int n; // Counter
    int ser_on; // Value that causes a
// serial ttor. to enter in on-state
    int par_on; // Value that causes a
```

```

// paral. ttor. to enter in on-state
int A; // New Q[j] in serial process
int B; // New Q[j] in paral. process

if (G == 0) { // NOR gate
    ser_on = 0;
    par_on = 1;
    A = 1;
    B = 0;
}
else { // NAND gate
    ser_on = 1;
    par_on = 0;
    A = 0;
    B = 1;
}

// Initially we assume QP = Q:
for (n = 0; n < N; n = n + 1)
    QP[n] = Q[n];

// We analyze internal nodes
// (dis)charge:
b = 1;
n = 0;
while (b && (n < N)) {
    if (IN[n] == ser_on) {
        QP[n] = A;
        n = n + 1;
    }
    else b = 0;
}

// We analyze if any parallel ttor.
// is in on-state:
b = 0;
for (n=0; (n<N) && (b==0); n=n+1)
    if (IN[n] == par_on) b = 1;

// If there is any parallel ttor. in
// on-state we must analyze internal
// nodes (dis)charge:
if (b == 1) {
    QP[N - 1] = B; // The output node
                    // is (dis)charged.

    b = 1;
    n = N - 1;
    while (b & (n >= 1)) {
        if (IN[n] == ser_on) {
            QP[n - 1] = B;
            n = n - 1;
        }
        else b = 0;
    }
}
}

```

```

}

```

Observe that the order of the function is  $N$ . For this reason, the inclusion of a new transistor in the gate (a gate with one more input) produces only one more iteration in the estimation of the future state of the gate.

So, from the computational point of view, the usage of the Internode model in a logic-level tool has the same performance than the functional model. Also, as the domain of the presented function is finite, we can use a look-up table to store the precalculated future states for all the situations the gate can reach. In this case, the order will be reduced to a unit at simulation time.

## 4. Example applications of the Internode model

In order to demonstrate the functionality of the Internode model, we want to show how to include a specific dynamic behavioral model into it. In this way, we will present three different examples of modeling: (a) a propagation delay model, (b) the degradation delay model (DDM), and (c) a simple power model. To simplify, we will show the application of the models in the case of a NAND-2 gate.

### 4.1 Application of the Internode model to a propagation delay model

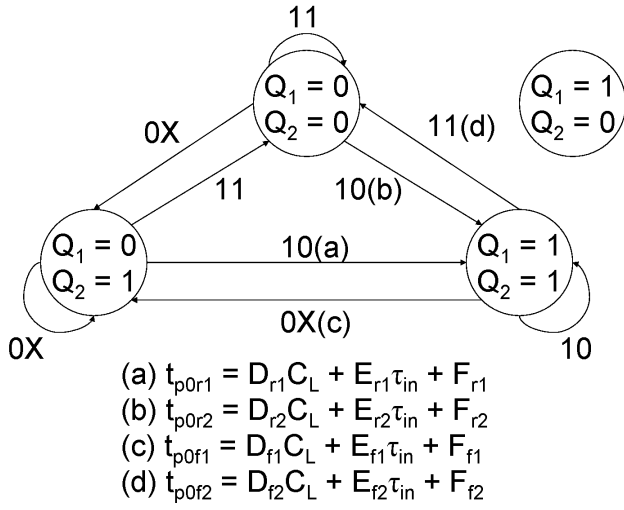
The value of the normal propagation delay ( $t_{p0}$ ) depends on both the output load,  $C_L$ , and the input transition time,  $\tau_{in}$  [5, 1]. In previous papers [8, 9] we have applied this dependence for obtaining a simple model for the normal propagation delay.

The model is based in a characterization process in which, for each gate, we measure the delay from each input to the output for both falling and raising output transitions. This results in a simple and well-known heuristic model that fits the normal propagation delay:

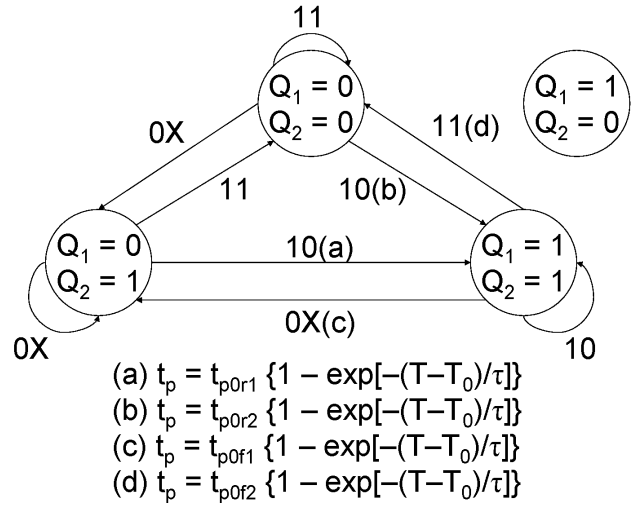
$$t_{p0} = D_{xi}C_L + E_{xi}\tau_{in} + F_{xi} \quad (1)$$

where  $D_{xi}$ ,  $E_{xi}$ , and  $F_{xi}$  are the model parameters. An individual parameter value is obtained for each type of output transition ( $r$  or  $f$ , noted by  $x$ ) and each input of the gate (noted by  $i$ ). This model relies on the mentioned set of parameters  $\{D_{xi}, E_{xi}, F_{xi}\}$  which have to be characterized for each gate and transition type.

Once the model has been roughly explained, we need to include it into the corresponding Internode model. This process consists of assigning an equation for  $t_{p0}$  in those transitions in which output changes. The resulting diagram can be observed in Fig. 11.



**Figure 11. Internode model corresponding to a SCMOS NAND-2 gate with a normal propagation delay model included.**



**Figure 12. Internode model corresponding to a SCMOS NAND-2 gate with the degradation delay model included.**

#### 4.2 Application of the Internode model to the Degradation Delay Model (DDM)

The DDM is a very accurate model that handles the generation and propagation of glitches [4, 7, 6]. The equation to evaluate the propagation delay according to the DDM is:

$$t_p = t_{p0} \left\{ 1 - \exp \left[ \frac{-(T - T_0)}{\tau} \right] \right\} \quad (2)$$

where  $T$  is the time elapsed since the last output transition,  $t_{p0}$  is the normal propagation delay and  $T_0$  and  $\tau$  are the degradation parameters.

For each gate, ( $\tau$  and  $T_0$  depend on the output load ( $C_L$ ), the supply voltage ( $V_{DD}$ ), the input transition time ( $\tau_{in}$ ), and the position of the input that is changing state ( $i$ ). It has been obtained [6] that this dependence can be expressed as:

$$\tau_x V_{DD} = A_{xi} + B_{xi} C_L \quad (3)$$

$$T_{0x} = \tau_{in} \left( \frac{1}{2} - \frac{C_{xi}}{V_{DD}} \right) \quad (4)$$

where  $x$  stands for  $r$  or  $f$  depending on the sense of the output transition (rise or fall respectively). So, a CMOS gate is fully characterized with respect to the degradation effect when the set  $\{A_{xi}, B_{xi}, C_{xi}\}$  is obtained for each gate input.

Once the model has been roughly explained, we can include it into the corresponding Internode model. The process consists of assigning an equation for  $t_p$  in those transitions in which output changes (the corresponding  $t_{p0}$  can be calculated as in Fig. 11). The resulting diagram can be observed in Fig. 12.

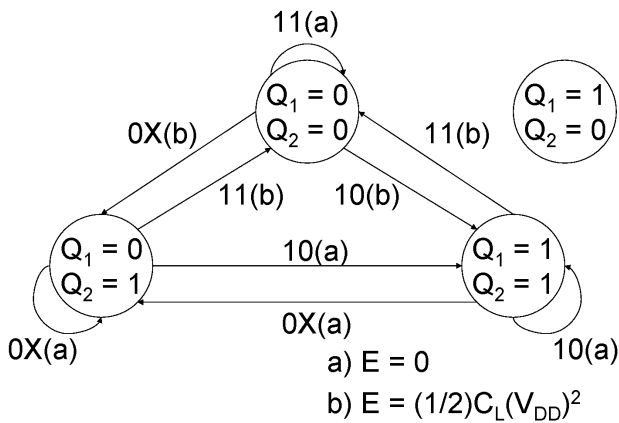
#### 4.3 Application of the Internode model to a simple power model

Finally, we will show how to model power consumption. In this way, we consider a simple model: only dynamic power consumption is taken into account. So, if we represent the dissipation energy in the gate, we can model this effect as:  $E = (1/2)C_L V_{DD}^2$ , in both cases of output falling and output rising. This equation must be included in those transitions in which output changes, obtaining the diagram showed in Fig. 13 (we assume an energy dissipation of zero in the rest of transitions).

### 5. Conclusions

A mandatory way for improving accuracy is to consider different models in the dynamic behavior, depending on the different states associated to the logic behavior. So, in this work, we have presented a computational behavioral model for logic gates that considers the functionality of the gate as well as all the different internal states the gate can reach. This computational model can be used in logic-level tools and is valid for any dynamic behavioral model (delay models, power models, switching noise models, etc.) that may be developed for the different gates.

Firstly, we have presented the Internode model corresponding to 1-input and 2-inputs gates. Secondly, we have extended this explanation to a generic  $N$ -inputs NOR/NAND gate showing how to implement the model in a standard programming language like C. We have mentioned



**Figure 13. Internode model corresponding to a SCMOS NAND-2 gate with a simple power model included.**

that the order of the implemented function is  $N$  (that is, the amount of inputs). Also, it is possible to use a look-up table due to the finite nature of the function domain, reducing this order to a unit at simulation time.

Finally, we have demonstrated the functionality of the Internode model showing how to include a specific dynamic behavioral model into it. In this way, we have presented three different examples of modeling: (a) a propagation delay model, (b) the degradation delay model (DDM), and (c) a simple power model.

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